

AKSHIT SARVAIYA

Game developer intern

Atilaxmi society turkha road , botad – 364710

CAREER SUMMARY:

I'm learning game development with Unity and C#, creating small games with features like player movement and enemy AI. I enjoy building gameplay mechanics, designing UI, and adding animations, while using Git to manage my projects and improve my coding skills.

WORK EXPERIENCE:

Web Development Intern

Sparrow Softecs | Bhavnagar | June 2024

- Built and deployed a responsive website using [HTML, CSS, JavaScript, or relevant technologies], ensuring smooth performance across devices.
- Collaborated with the team to understand requirements and implement features aligned with business goals.
- Strengthened skills in front-end development, and website deployment within a professional environment.

RELEVANT PROJECTS:

Game Development Project (my own | 2025)

- Built a Unity game using C#, with player movement, shooting mechanics, and basic enemy AI.
- Designed simple UI, integrated assets, and managed code with Git.

Company Website (Sparrow Softecs | June 2024)

- Developed and deployed a responsive website using HTML, CSS, and JavaScript.
- Worked with the team to gather requirements and implement features smoothly.

EDUCATION:

2023–2025 , gyanmanjari university

- computer engineering

2024 – 2025 , online learning

- game development

SKILLS:

- Front-end and back-end web development
- Code structure and architecture
- Web performance optimization
- Programming languages
- C# , java , python , Linux (little bit)